

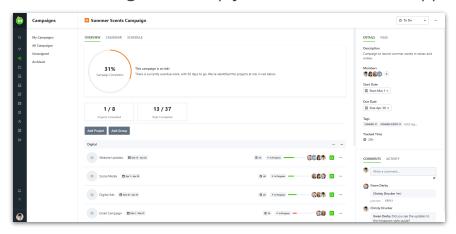
## Release Notes - April 13, 2019

Published on 04/10/2019

#### **New Features**

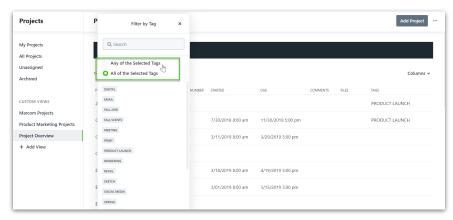
#### **Campaign Management**

Bring related projects together in a single view to allow marketing teams to more effectively manage complex, multichannel initiatives without sacrificing seamless collaboration with their creative partners. Check with your Customer Success Manager to set up your forms to better support campaigns!



#### **ANY/ALL Logic on Tag Filters**

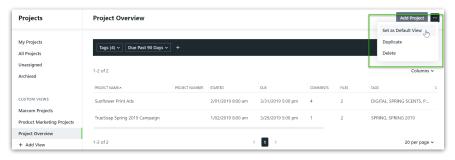
In reports and custom views, Team Members now have even more flexibility in how they filter and view work. Choose whether tag filters display results that match "Any" or "All" of the selected criteria to easily find the items you need.



**Default Custom Views** 

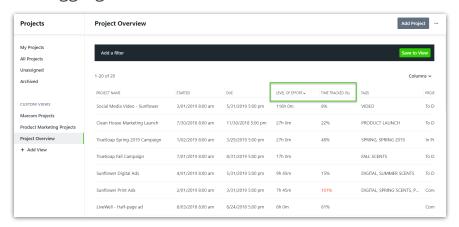


Need to immediately see your active digital projects? Or overdue team work for a specific brand? With default views, you can now land on the custom view of your choice to take action even faster.



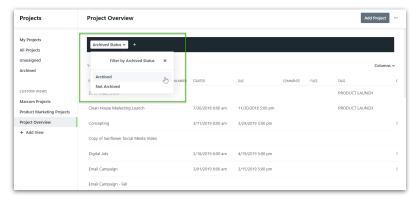
#### **LOE & Time Tracking Analysis**

Keep track of how much time is being spent on a project in Project and Request custom views and reports with the new percentage of time tracked and aggregate LOE fields.



### **Improvements**

Added Archived filter in custom saved views



- Request terminology updated from "Approve" to "Accept"
- Request forms may now include hyperlinks



# Project Request - Video Our goal is to provide you with the highest quality and the fastest turnaround on your project. Video projects typically take two months to complete after the request is accepted. Incomplete requests will be returned. Please provide direction by completing the project request form. Sections are divided into project identity, audience, creative purpose, creative preferences, technical specifications, expected results, and what happens next. You are encouraged to attach files and documents to this request. See Video Brand Guidelines Here PART 1 - Project Identity

• Attachments can now be required in a request form

